

ftrWSQ_GetImageParameters

Please call **ftrWSQ_GetImageParameters** before **ftrWSQ_ToRawImage** for allocate right size of memory for the output raw image.

```
BOOL ftrWSQ_GetImageParameters(FTR_BYTE *ftrWSQbuf, LPFTRIMGPARMS ftrImPar);
```

Parameters

- *ftrWSQbuf
 - [in] start address of WSQ image.
- ftrImPar.WSQ_size
 - [in] size of input WSQ image in bytes.
- ftrImPar.RAW_size
 - [out] - size of output RAW image.

Return Values

If the function succeeds, the return value is **TRUE**.

If the function fails, the return value is **FALSE**. To get extended error information, call **GetLastError**.

ftrWSQ_GetDQTTable

Function **ftrWSQ_GetDQTTable** is used by WSQ compliance testing only and return DQT table for input WSQ image.

```
BOOL ftrWSQ_GetDQTTable(FTR_BYTE *ftrWSQbuf, LPFTRIMGPARMS ftrImPar, float *DQTTable, FTR_INT16 *o_quant, int *o_size);
```

Parameters

- *ftrWSQbuf
 - [in] start address of WSQ image.
- ftrImPar.WSQ_size
 - [in] size of input WSQ image in bytes.
- ftrImPar.RAW_size
 - [out] - size of output RAW image.
- DQTTable
 - [out] – output DQT table.
- o_quant
 - [out] – output quantilization.
- o_size
 - [out]

Return Values

If the function succeeds, the return value is **TRUE**.

If the function fails, the return value is **FALSE**. To get extended error information, call **GetLastError**.

ftrWSQ_ToRawImage

Function **ftrWSQ_ToRawImage** converts WSQ image to RAW image.

```
BOOL ftrWSQ_ToRawImage(FTR_BYTE *ftrWSQbuf, LPFTRIMGPARMS ftrImPar,  
FTR_BYTE *ftrRAWbuf);
```

Parameters

*ftrWSQbuf
[in] start address of WSQ image.
ftrImPar.WSQ_size
[in] size of input WSQ image in bytes.
ftrImPar.RAW_size
[out] - size of output RAW image.
ftrImPar.Width
[out] - Width of output RAW image.
ftrImPar.Height
[out] - Height of output RAW image.
*ftrRAWbuf
[out] - start address of output RAW image.

Return Values

If the function succeeds, the return value is **TRUE**.

If the function fails, the return value is **FALSE**. To get extended error information, call **GetLastError**.

ftrWSQ_FromRawImage

Function **ftrWSQ_FromRawImage** converts RAW image to WSQ image.

```
BOOL ftrWSQ_FromRawImage(FTRHANDLE ftrHandle, FTR_BYTE *ftrRAWbuf,  
LPFTRIMGPARMS ftrImPar, FTR_BYTE *ftrWSQbuf);
```

Parameters

ftrHandle
[in] - handle from function ftrScanOpenDevice().
*ftrRAWbuf
[in] - start address of RAW image.
ftrImPar.RAW_size
[in] - size of input RAW image.
ftrImPar.Width
[in] - Width of input RAW image.
ftrImPar.Height
[in] - Height of input RAW image.
ftrImPar.Bitrate
[in] - Bitrates of output WSQ image.
ftrImPar.DPI
[in] - DPI of input RAW image.
ftrImPar.WSQ_size
[out] - size of output WSQ image in bytes.
*ftrWSQbuf
[out] - start address of output WSQ image.

Return Values

If the function succeeds, the return value is **TRUE**.

If the function fails, the return value is **FALSE**. To get extended error information, call **GetLastError**.

FTRIMGPARMS

typedef struct

```
{
    FTR_DWORD Width;           // image Width
    FTR_DWORD Height;          // image Height
    FTR_DWORD DPI;             // resolution Dots per inch
    FTR_DWORD RAW_size;         // size of RAW image
    FTR_DWORD BMP_size;         // size of BMP image
    FTR_DWORD WSQ_size;         // size of WSQ image
    float      Bitrate;          //bitrates from 0.75 to 2.25(corresponding
    compression ratio around 1:15 to 1:5 )
} FTRIMGPARMS, *LPFTRIMGPARMS;
```